

Application of integration in economics

Total and Marginal

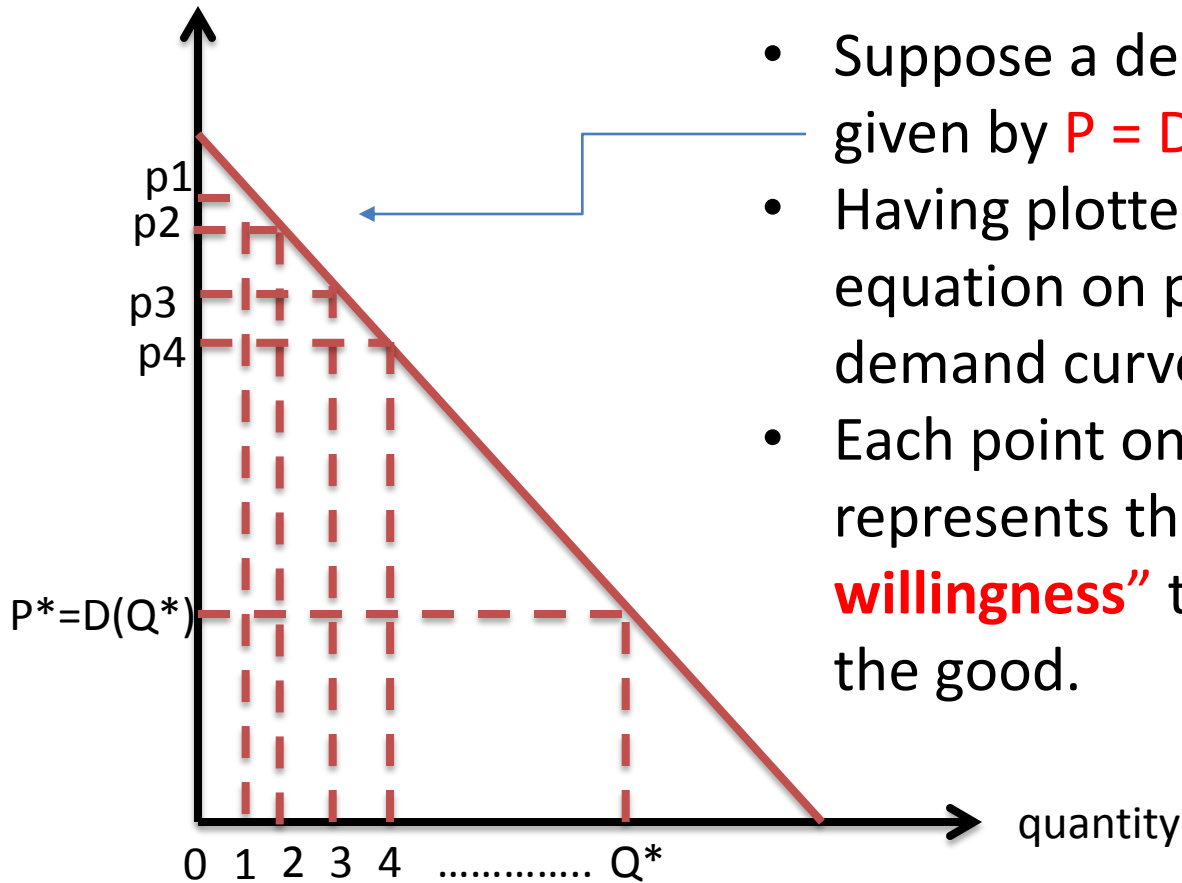
- Total → Marginal concept, using derivative method.
 - Integration a reverse-engineering process
 - Allowing us to recover the total function that is corresponded to the given marginal function.
- I will skip this topic. You're responsible to study this topic yourself.
- See the example yourself in the handout.

Welfare analysis

- Several welfare measurements
- Consumers' and producers' surplus (CS/PS) are the most popularized concept that most economists use.
 - Given information about demand and supply curve, we can **measure CS and PS** by applying the **(definite) integration** as the tool for measurement.
- What are they?

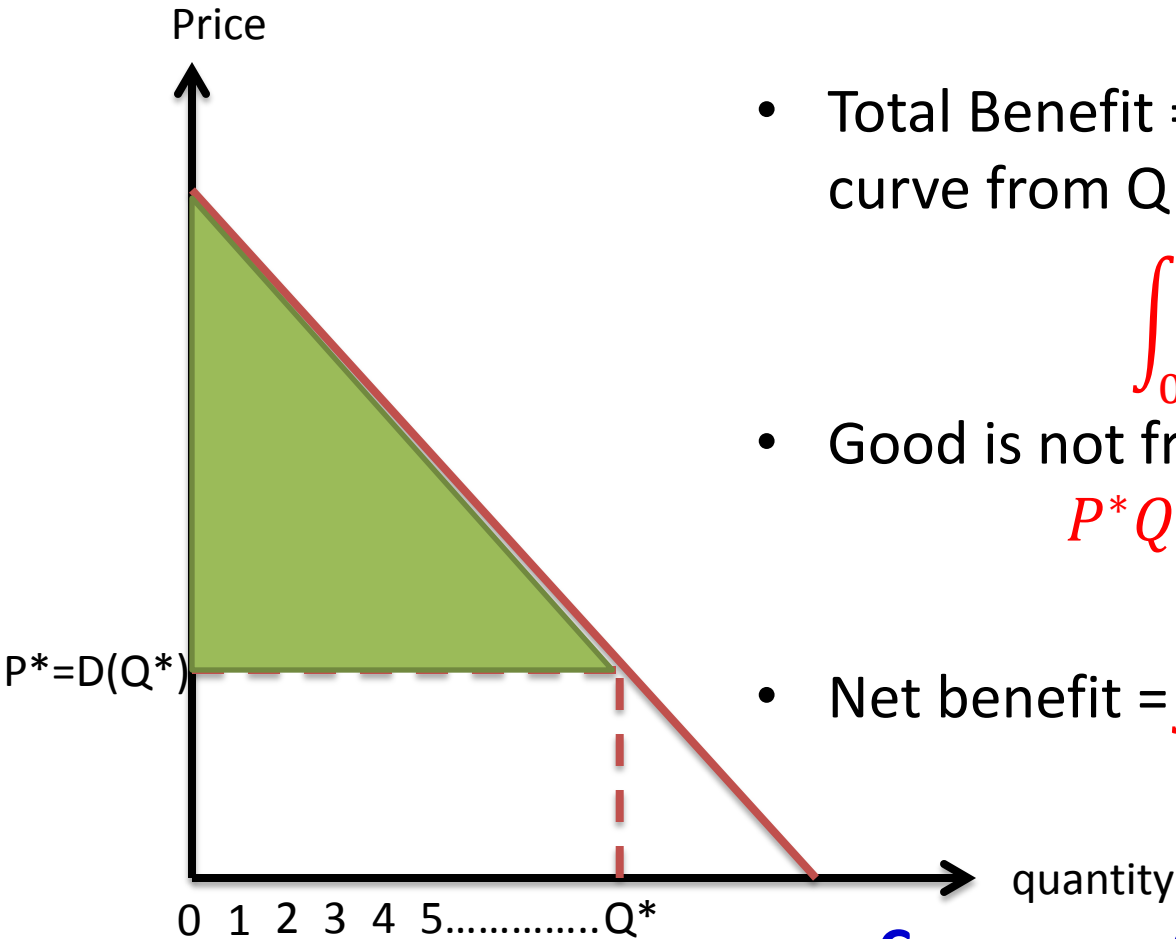
Consumer surplus

Price



- Suppose a demand function is given by $P = D(Q)$.
- Having plotted the demand equation on p-q axis, we get a demand curve.
- Each point on the demand curve represents the “**maximum willingness**” to pay for each unit of the good.

Consumer surplus



- Total Benefit = Area under the demand curve from $Q = 0$ upto $Q = Q^*$

$$\int_0^{Q^*} D(Q) dQ$$

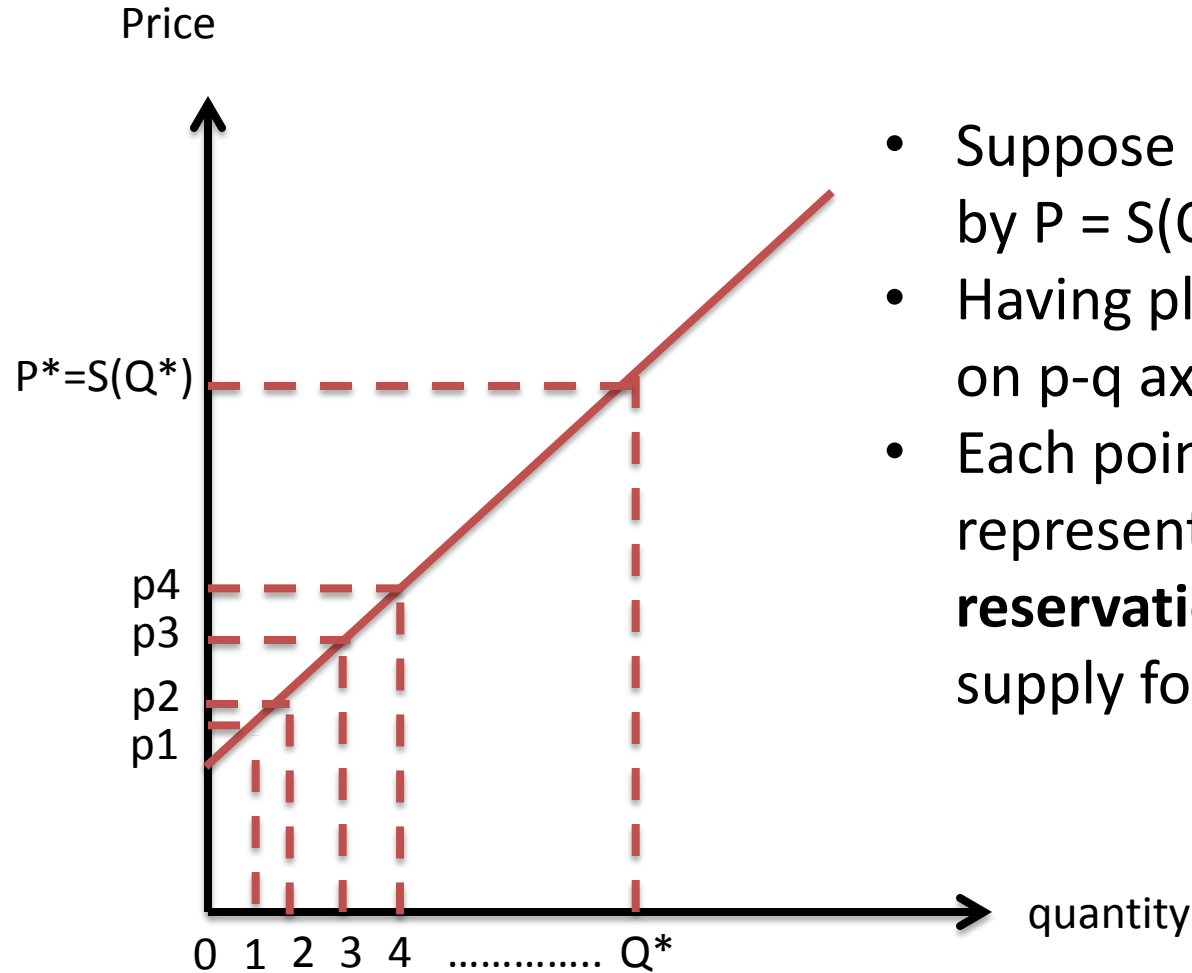
- Good is not free!

$$P^* Q^* = D(Q^*) Q^*$$

- Net benefit = $\int_0^{Q^*} D(Q) dQ - D(Q^*) Q^*$

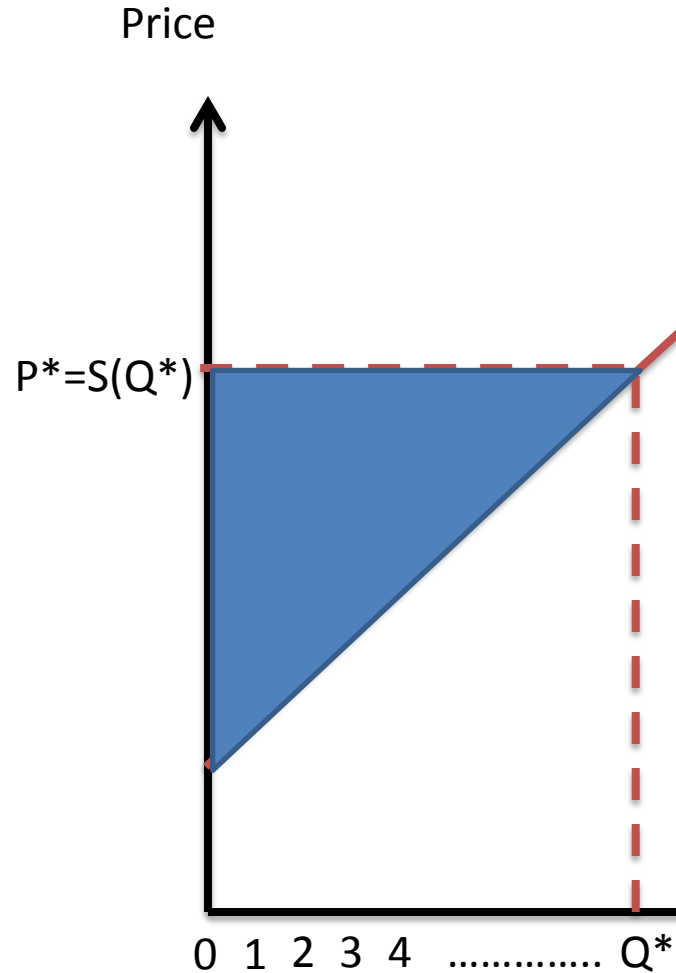
**Consumers' surplus =
Area under demand, but above price**

Producer surplus



- Suppose a supply function is given by $P = S(Q)$.
- Having plotted the supply equation on p-q axis, we get a supply curve.
- Each point on the supply curve represents the “**minimum reservation price**” required to supply for each unit of the good.

Producer surplus



- Total required revenue = Area under the supply curve from $Q = 0$ upto $Q = Q^*$

$$\int_0^{Q^*} S(Q) dQ$$

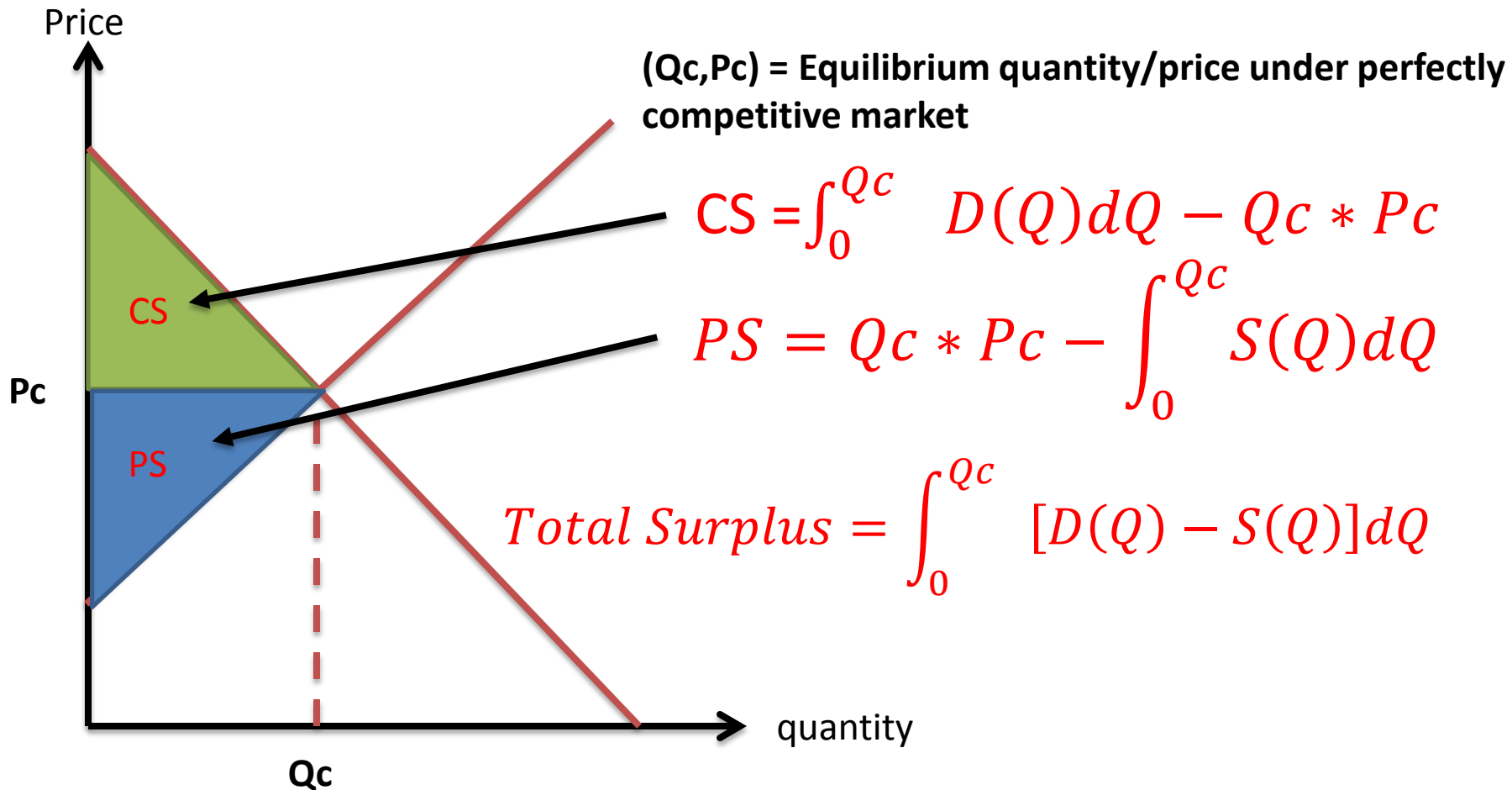
- But, firms actually get

$$P^* Q^* = S(Q^*) Q^*$$

- Net Gain = $S(Q^*) Q^* - \int_0^{Q^*} S(Q) dQ$

**Producers' surplus =
area above supply, but under price**

Welfare under perfectly competitive equilibrium



Example

- Suppose the market demand equation is $Q = \frac{1}{2}(25 - P)$ and the market supply equation is $Q = \frac{1}{2}(P - 1)$.
 - Evaluate the welfare at the market equilibrium price and quantity.

Market equilibrium price and quantity?

- First solve for equilibrium: $(P^*, Q^*) = (6, 13)$.
- Given equations are not the equation for demand/supply curve; you need to rewire everything in P-equal form.
- Demand curve: $P = 25 - 2Q$
- Supply curve: $P = 1 + 2Q$

Welfare

- Consumers' surplus =

Area under demand curve – Total expenditure

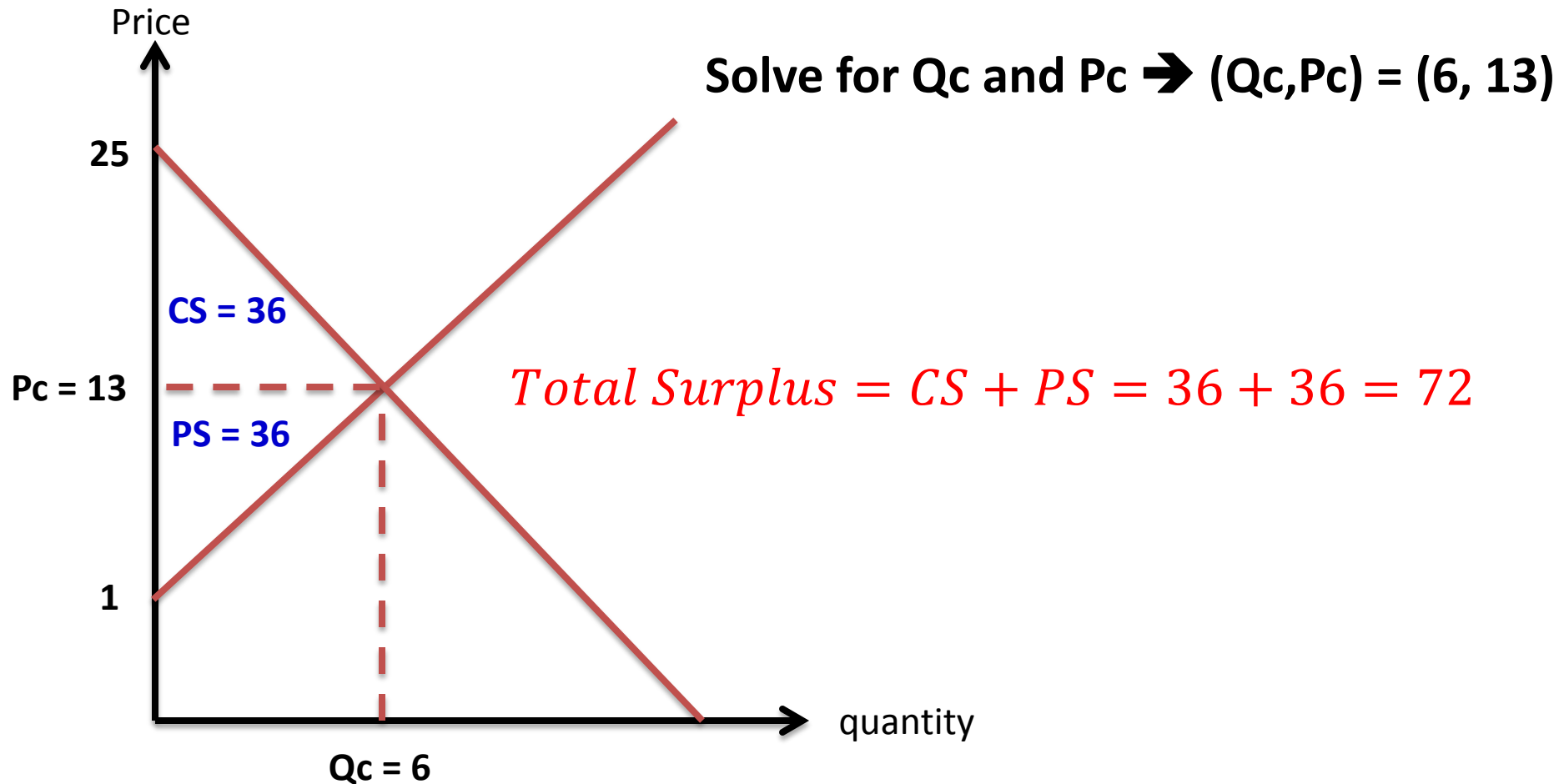
$$\int_0^{Q^*=6} 25-2Q \, dQ - (13) * (6) = 36$$

- Producers' surplus

Total revenue – Area under supply curve

$$(13) * (6) - \int_0^{Q^*=6} 1+2Q \, dQ = 36$$

Welfare under perfectly competitive



First-best equilibrium

- Economist typically refers to the “perfectly competitive” equilibrium/allocation as the benchmark for the first-best equilibrium.
 - Proof should be given in Micro311, for the part that discusses about General Equilibrium. Rigorous proof can be found in Debreu (1959).
- In what sense?
 - In the sense that the allocation generates the biggest total surplus of the two (consumers/producers) combined.

First-best equilibrium and Deadweight loss

- Implications:
 - Any interventions, such as **taxes/subsidies/regulations**, would do harm, rather than doing good, e.g. yielding us lowered welfare
 - Any markets with the structure deviating from the assumptions imposed under perfectly competitive market would yield lower welfare.
- The lowered welfare, as compared to the welfare attained under the first-best, is called the **“deadweight loss”**.

Example: tax and deadweight loss

- Having recycled the same market demand/supply equation as used before, calculate the total surplus if the government taxes consumers for \$8 per each unit of purchased quantity.

$$P_d = 25 - 2Q$$

$$P_s = 1 + 2Q$$

Example: tax and deadweight loss

- With \$8 tax, $P_d = P_s + 8$.

$$P_d = 25 - 2Q == \text{Demand}$$



$$P_s + 8 = 25 - 2Q$$

$$P_s = 1 + 2Q$$

$$Q = \underline{\text{4}}, P_s = \underline{\text{9}}, P_d = \underline{\text{17}}$$

Example: tax and deadweight loss

- CS = Area under demand – Total payment

$$\int_0^{Q^*=4 \rightarrow \text{new } Q} 25-2Q \, dQ - (17) * (4) = 16$$

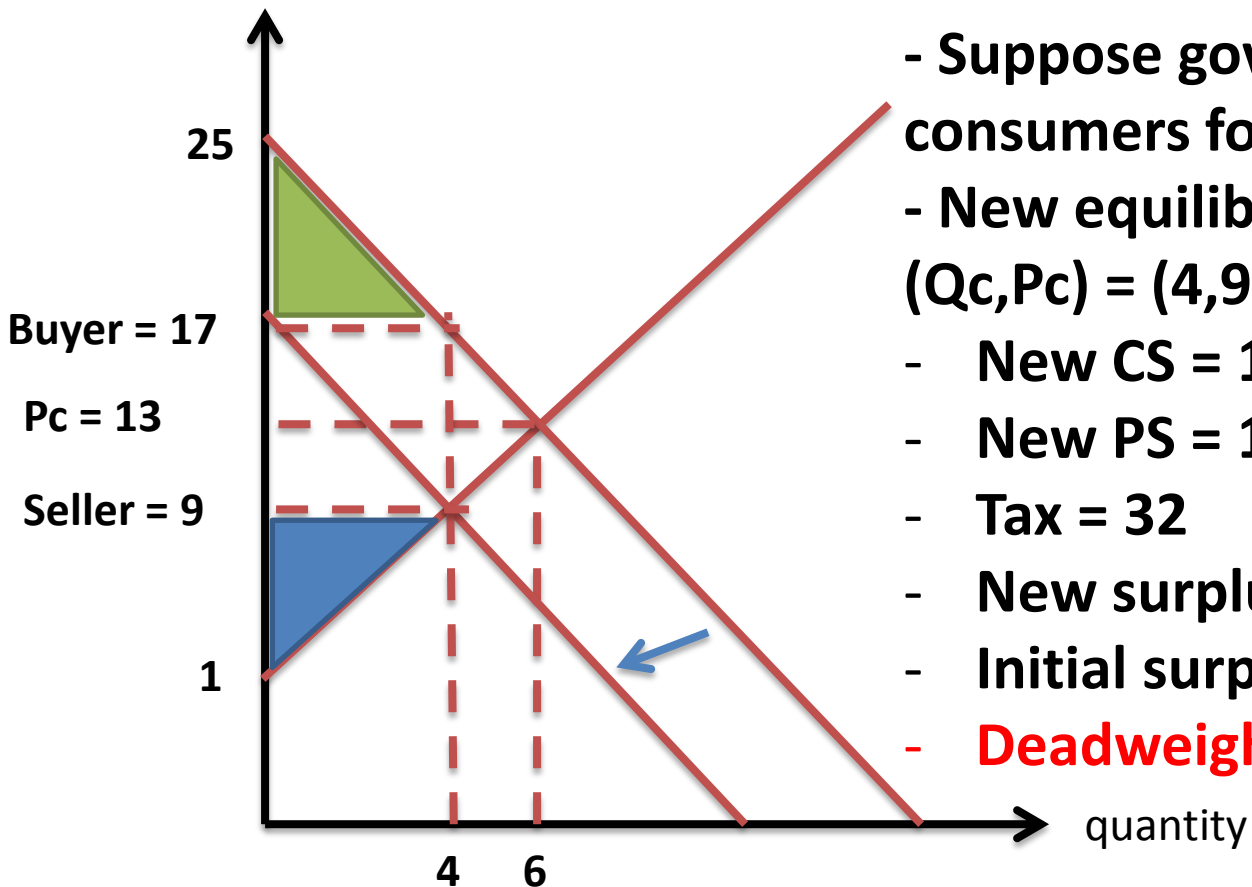
- PS = Total revenue – Area under supply

$$(9) * (4) - \int_0^{Q^*=4} 1+2Q \, dQ = 16$$

NOTE: What firms get is not equal to what consumers pay.

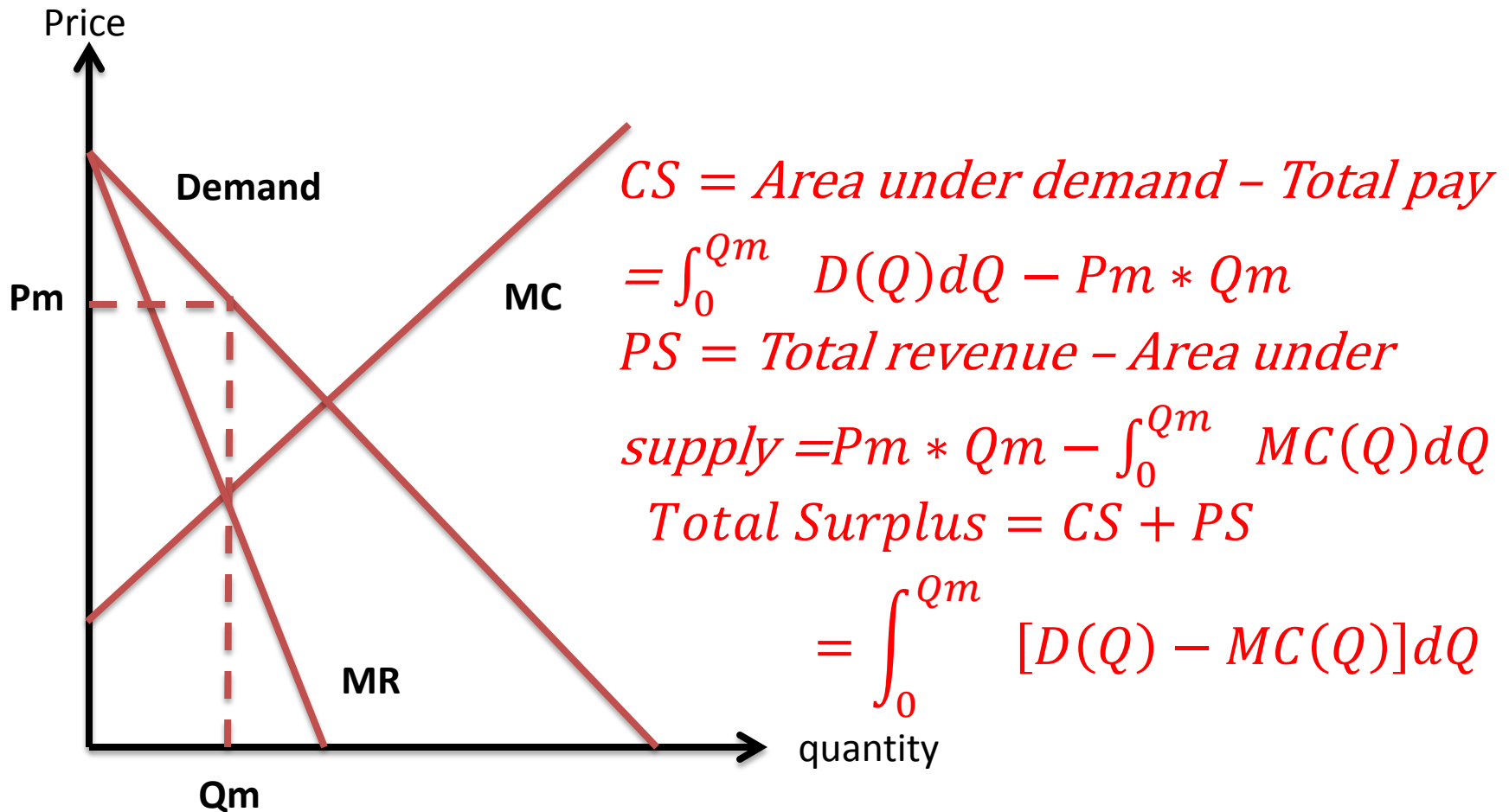
Tax and deadweight loss

Price (producer)



- Suppose government taxes on consumers for \$8 per each unit of Q.
- New equilibrium would be $(Q_c, P_c) = (4, 9)$
- New CS = 16
- New PS = 16
- Tax = 32
- New surplus = $16 + 16 + 32 = 64$
- Initial surplus = 72
- **Deadweight loss = 8**

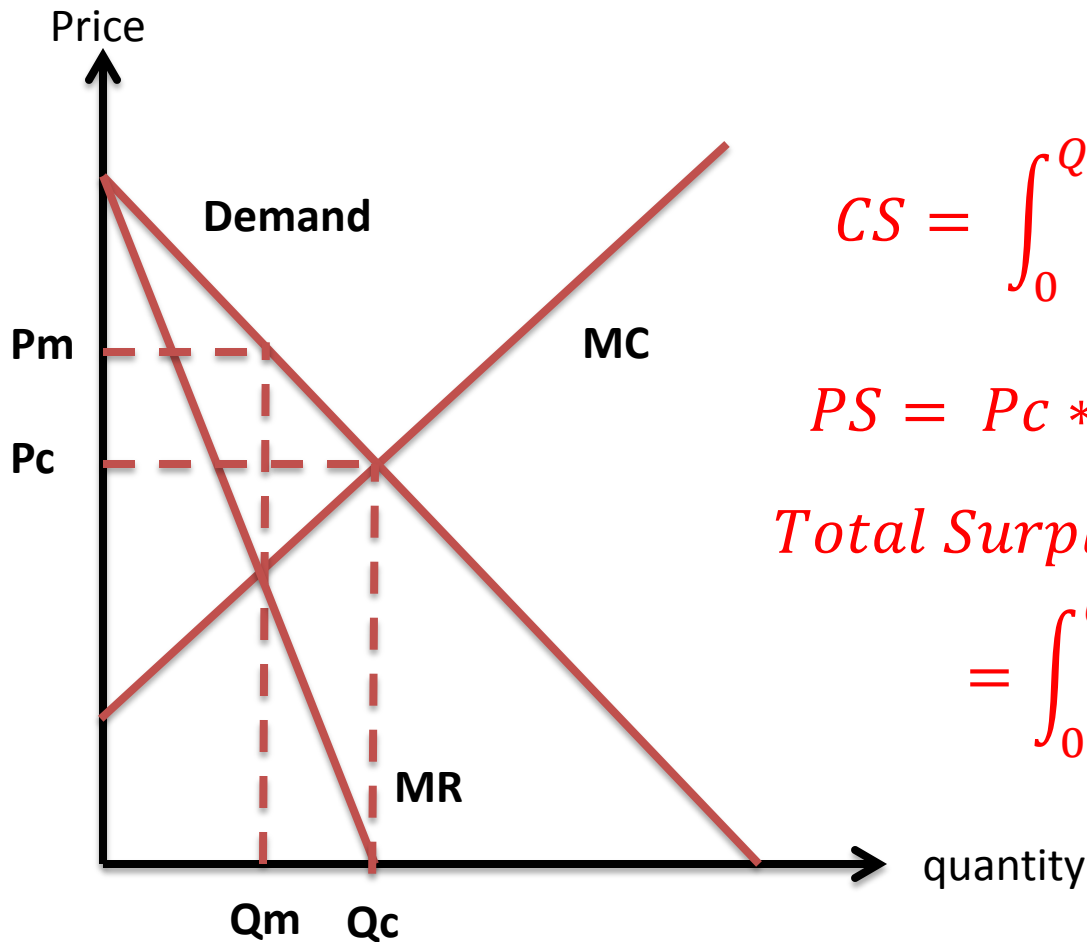
Monopoly and Deadweight loss: monopoly output is where $MR = MC$.



Having solved for Q_m by setting $MR = MC$, we can evaluate the welfare of monopoly as shown above, using CS and PS concept.

Monopoly and Deadweight loss: benchmark

first-best/efficient output is Q_c .



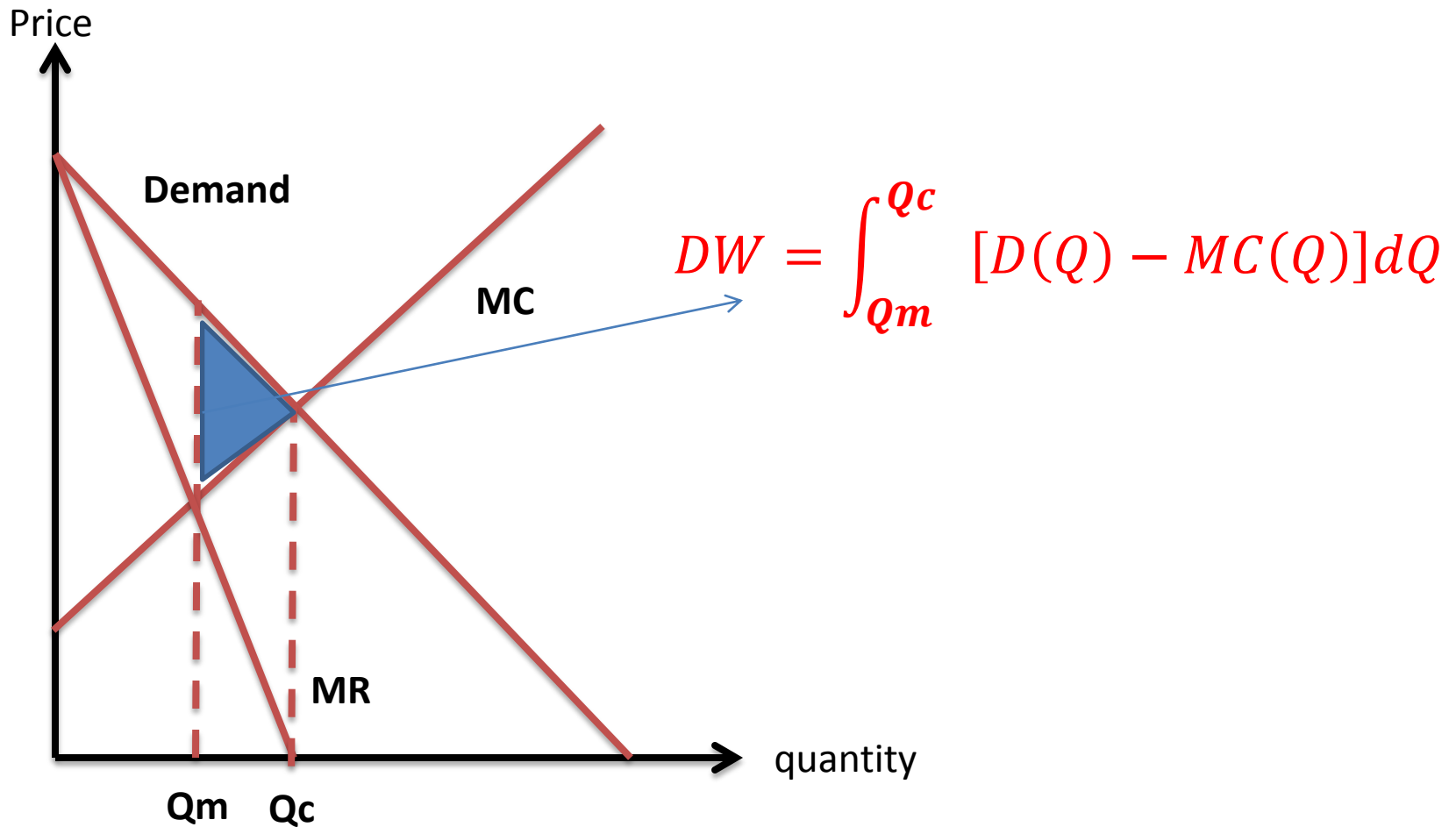
$$CS = \int_0^{Q_c} D(Q)dQ - P_c * Q_c$$

$$PS = P_c * Q_c - \int_0^{Q_c} MC(Q)dQ$$

Total Surplus

$$= \int_0^{Q_c} [D(Q) - MC(Q)]dQ$$

Monopoly and Deadweight loss



Example

- Market demand is given by $P = 30 - Q$ and the cost function is given by $C(Q) = \frac{1}{2}Q^2$
 - Calculate the Deadweight loss

Example

- Need to know allocations (Q,P) under monopoly and first-best benchmark.
- Allocation under **the first-best benchmark** can be calculated by **setting MR = 30-2Q and MC = Q equal to each other.**
- **So, $Q_m = 10$ and $P_m = 30 - Q_m = 30 - 10 = 20$.**

Example

- Allocation under **the monopoly** can be calculated by choosing Q that maximizes profit. This is equivalent to choose for Q such that **$P = MC$** .
- That is, we solve for **$30 - Q = Q$** .
- This yields us **$Q_c = 15$ and $P = 30 - Q_c = 30 - 15$**

Example

- $$\begin{aligned} DW &= \int_{Q_m}^{Q_c} [D(Q) - MC(Q)]dQ \\ &= \int_{Q=10}^{Q=15} [30 - Q - Q]dQ \\ &= \int_{Q=10}^{Q=15} [30 - 2Q]dQ \\ &= 30(15 - 10) - (15^2 - 10^2) = 25 \end{aligned}$$

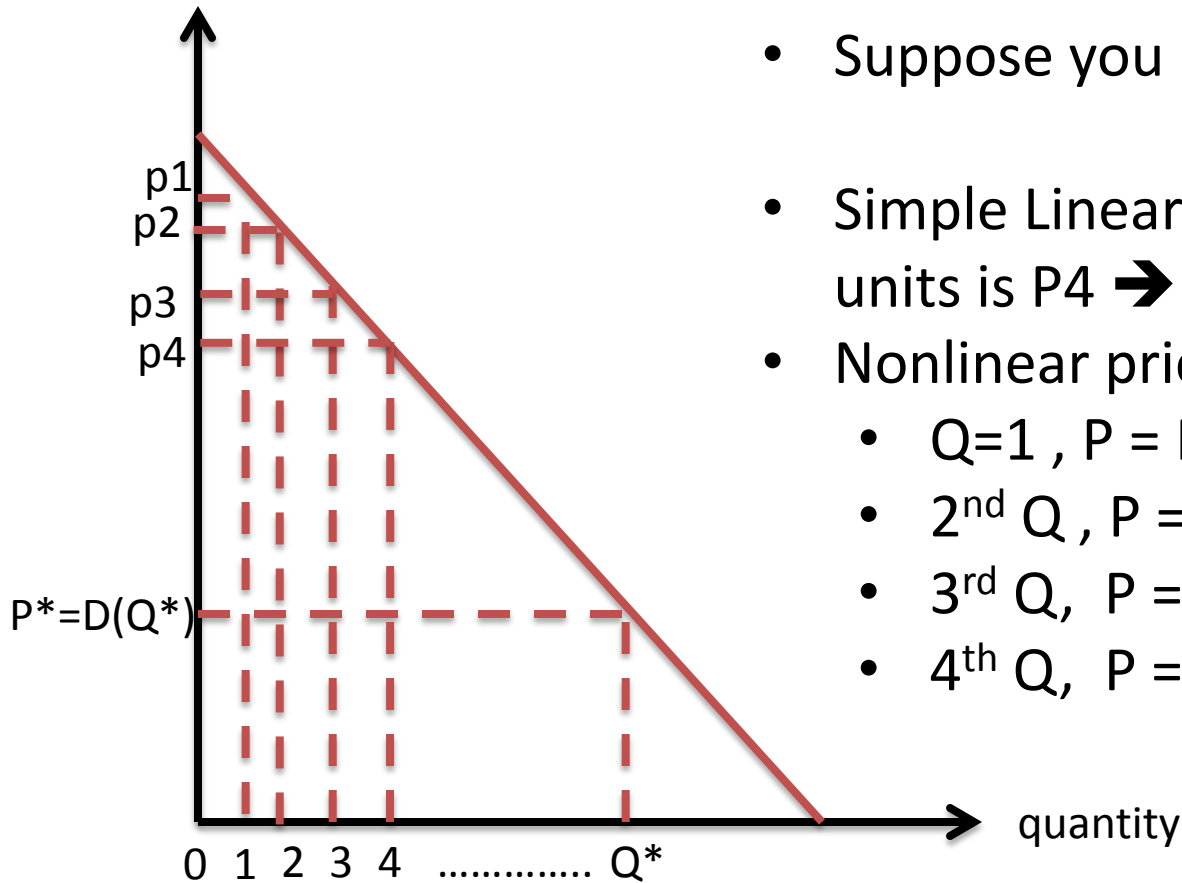
DW = 25

Does the monopoly **always** generate the deadweight loss?

- Answers depend...
 - Yes, if monopoly can only use linear pricing strategy.
 - Single price for each of the unit of Q that firms sell.
 - No, if monopoly can do the **first-degree price discrimination**.
 - Stronger version of price discrimination.
 - Setting price for “each unit of Q ” **EQUAL** to maximum willingness to pay of consumers, and varied prices with respect to each unit Q .

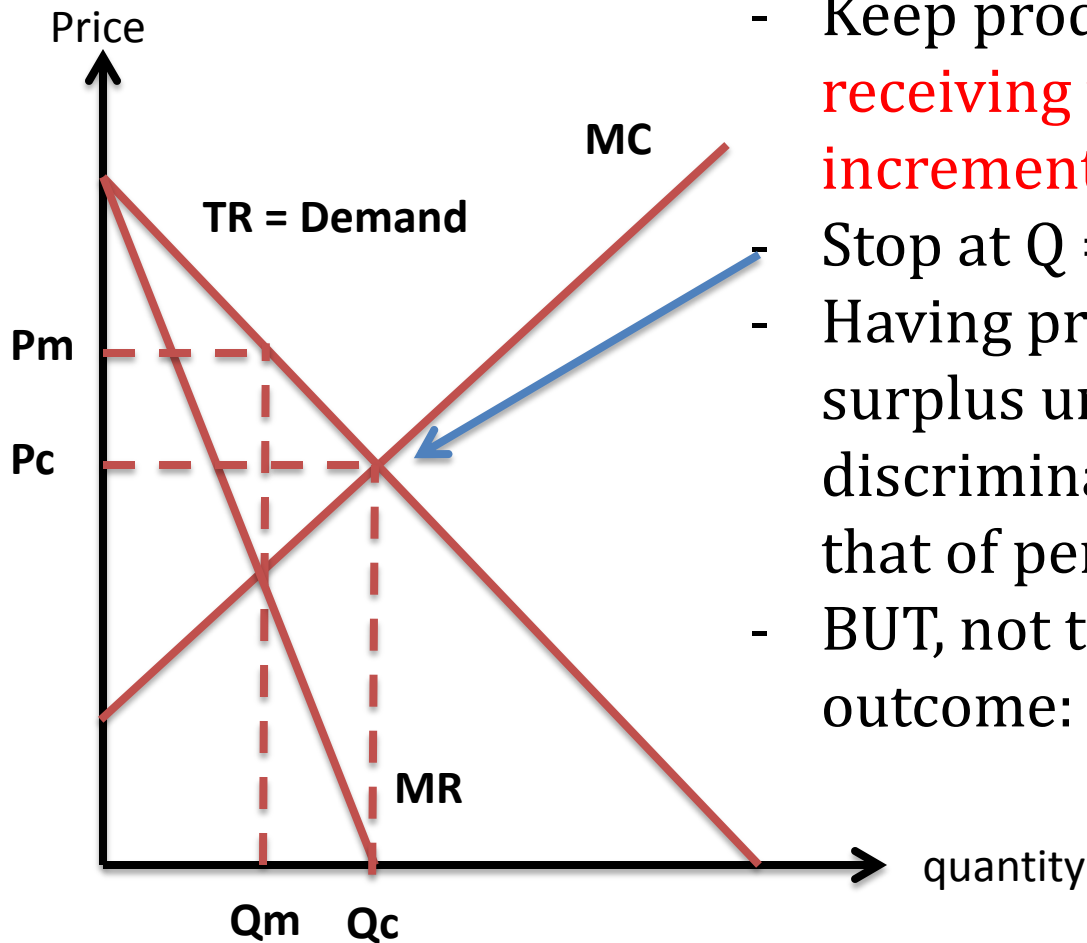
Linear v.s. Non-linear (first-degree)

Price



- Suppose you buy $Q = 4$.
- Simple Linear price for Buying 4 units is $P_4 \rightarrow \text{You pay} = 4 * P_4$
- Nonlinear pricing (first-degree)
 - $Q=1$, $P = P_1$
 - 2nd Q , $P = P_2$
 - 3rd Q , $P = P_3$,
 - 4th Q , $P = P_4$ etc..

First-price discrimination and Efficient outcome



- Keep producing as long as **receiving price** covers **incremental cost** (MC).
- Stop at $Q = Q_c$ (demand = MC)
- Having produced here, total surplus under first-degree price discrimination must be equal to that of perfect competition.
- BUT, not the same distributional outcome: NO consumer surplus

First-price discrimination and Efficient outcome

- Having recycled the example for linear-pricing monopoly problem, monopolist will instead produce at $Q = 15$ under the first-degree price discrimination, and set price for each Q along the market demand. (decline price as selling more)
- Total surplus would be

$$\begin{aligned} &= \int_0^{Q=15} [30 - Q - Q] dQ \\ &= 30(15) - (15)^2 = 450 - 225 = 175 \end{aligned}$$

Final exam

- Collects 50%
 - *Likely* to have **4 BIG questions**, allocate time wisely.
 - 3-hour exam. Dec, 14th.
- Topics, applications.
 - Multivariate calculus (Easy)
 - Unconstrained optimization
 - Constrained optimization
 - Integration (Moderate)